

Sunday Indoor at Platt Lane

Each batter starts on a 2&2 count- if it's a strike or foul ball the batter is out, if it's a ball the batter gets another pitch, a second ball results in a walk (all walks are 1 base).

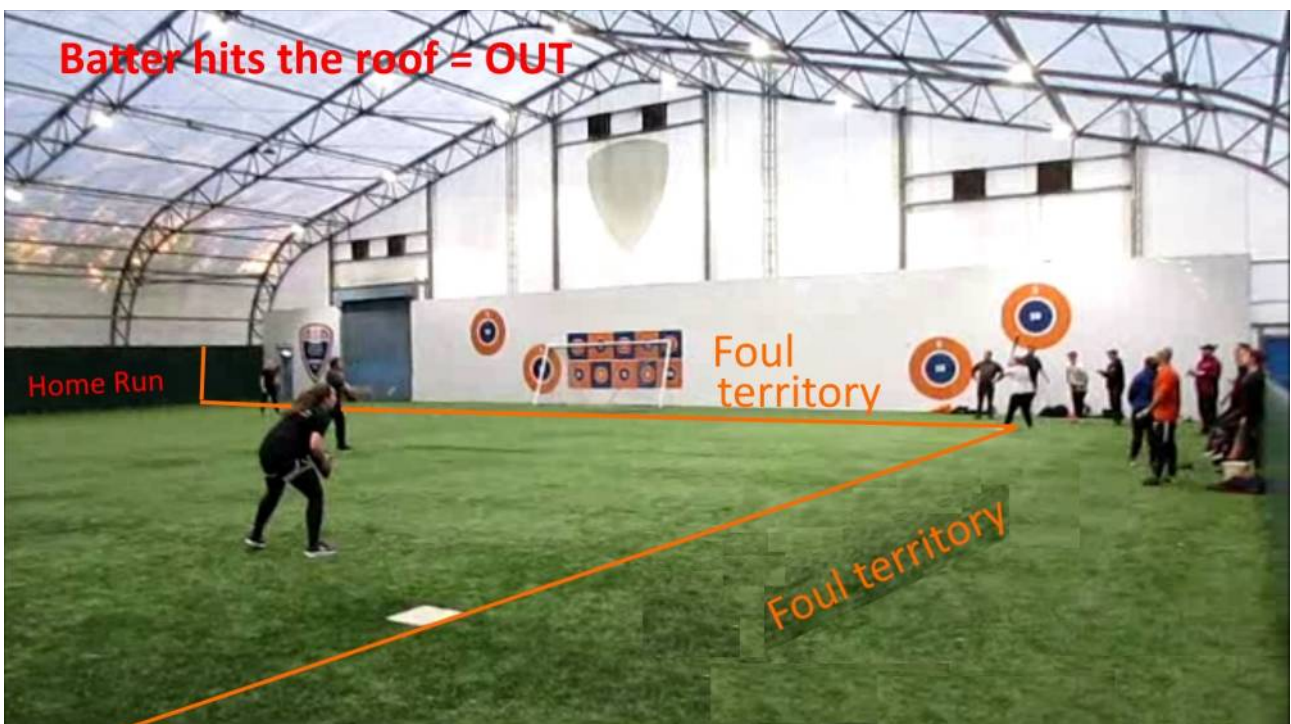
If a batted ball hits the roof or high on the side wall the batter is out and the ball is dead. A ball that hits the lower half of the wall on the full in fair territory is a Home Run, though if the Home Run ball is caught before it hits the floor the batter is out and the Home Run negated.

Teams bat for a set amount of time (usually between 6 and 7 minutes) rather than for a set number of outs, with 3 teams the teams rotate: rest, field, bat – note that after 2 rotations 1 team bats twice in a row with the fielding and resting teams swapping places before the normal rotation resumes.

Scoring does not work the same way as in a game outside. Instead each base runner that gets round the bases to home plate is worth 1 point, and in addition batters score points depending on how far round the bases they get as a direct result of hitting the ball, so a single is worth 1 point, a double 2 points, a triple 3 and a home run 4 plus the 1 for reaching home plate, so 5 in total.

Each out costs the batting team 1 point. A batter who is out for hitting the roof can be out a 2nd time if the batted ball is then caught before it hits the floor (so the batting team lose 2 points).

At the end of the inning if the last batter walks their team receives a point for the walk plus an additional 1 point for each base runner on base at the time.



Team rotation

*	1	2	3	4	5	6	7	8	9	10	11	12	
Bat	A	C	B	A	C	B	B	C	A	B	C	A	
Field	B	A	C	B	A	C	A	B	C	A	B	C	FINAL
Umpire/Score	C	B	A	C	B	A	C	A	B	C	A	B	